

I Want It All

for mixed choir S(S)A(A)TB (+ Piano / Band accomp.) (orig. Key in Bm)

Arr. by Klaus "Eddy" Ackermann

W&M by Brian May

♩ = 92

Chorus 1

Hard Rock

a cappella

(Altos unis.)

+ Band!

opt Altos div.

I want it all. I want it all. I want it all. And I want it now! Bah—

Interlude

6 C#m B C#m C#m B A E/G# A B A B C#m B Altos only

Bah bah bah ba da bah bah bah bah bah bah bah bah Ad-ven-ture

Verse 1

10 C#m B C#m C#m B A E/G# A B A B

seek-er on an emp-ty street, just an al-ley creep-er, light on his

13 C#m B add Sopranos (div.) C#m B C#m S/A unis. C#m B

feet. A young fight-er scream-ing with no time for

15 A E/G# A B A B

doubt, with the pain and an-ger, can't see a way

Pre-Chorus 1

17 C#m B E A B A

out. "It ain't much I'm ask-ing", I heard him say, "got-ta find me a

add T/B unis.

20 **B** **S/A div.** **A** **S/A unis.** **B**

S
A
fu - ture. Move out of my way." I want it

T
B
T/B div. **Tenors only!**

Chorus 2 **C#m B C#m C#m B A E/G# A B A B**

22
S
A
all. I want it all. I want it all. And I want it

T
B

25 **C#m B S/A div. C#m B C#m C#m B A E/G# A**

S
A
opt. Alto div. now. I want it all. I want it all. I want it

T
B
add Basses (div.) **(Altos unis.)**

28 **B A B C#m B Verse 2 C#m**

S
A
all. And I want it now! Lis-ten all you peo - ple, come gath-er

T
B
T/B unis.

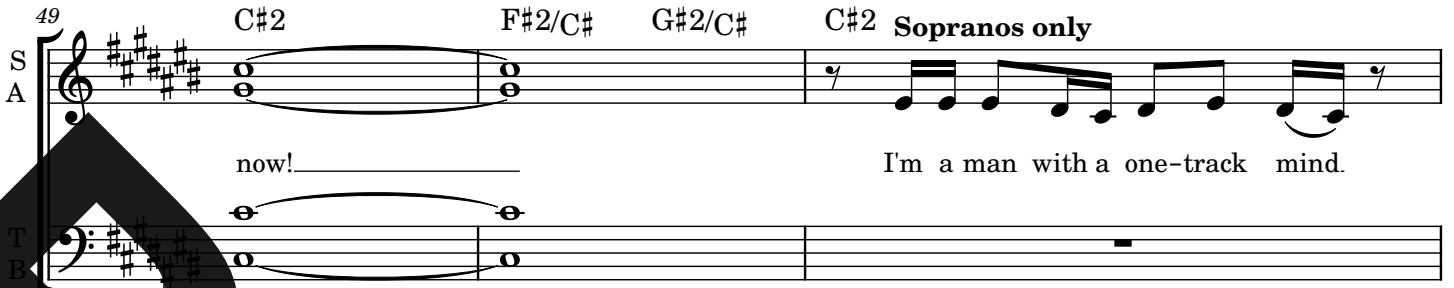
31 **A B S/A div. C#m unis. B**

S
A
'round. Got-ta get me a game plan, got-ta shake you to the ground. Just

T
B
T/B div.

Bridge

49 C#2 F#2/C# G#2/C# C#2 **Sopranos only**

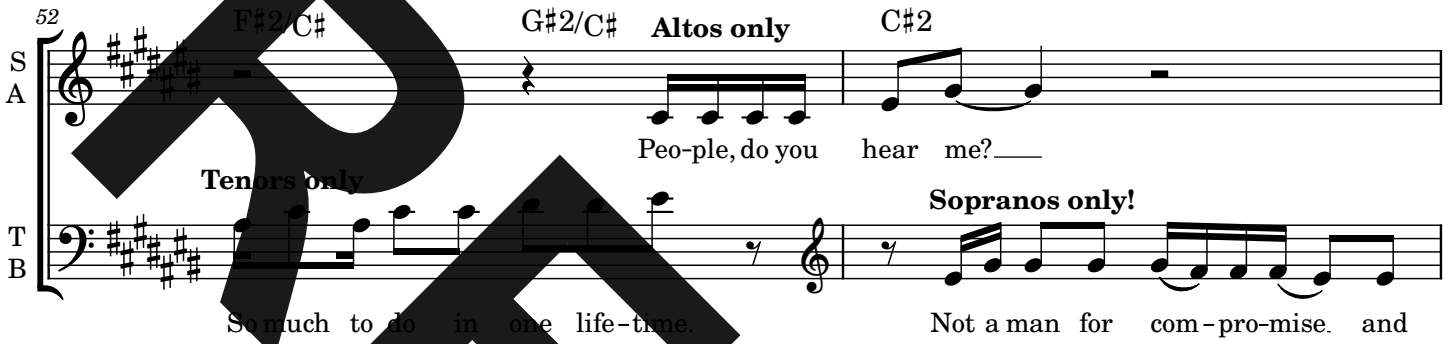


now! I'm a man with a one-track mind.

52 F#2/C# G#2/C# C#2 **Altos only**

Tenors only

Sopranos only!



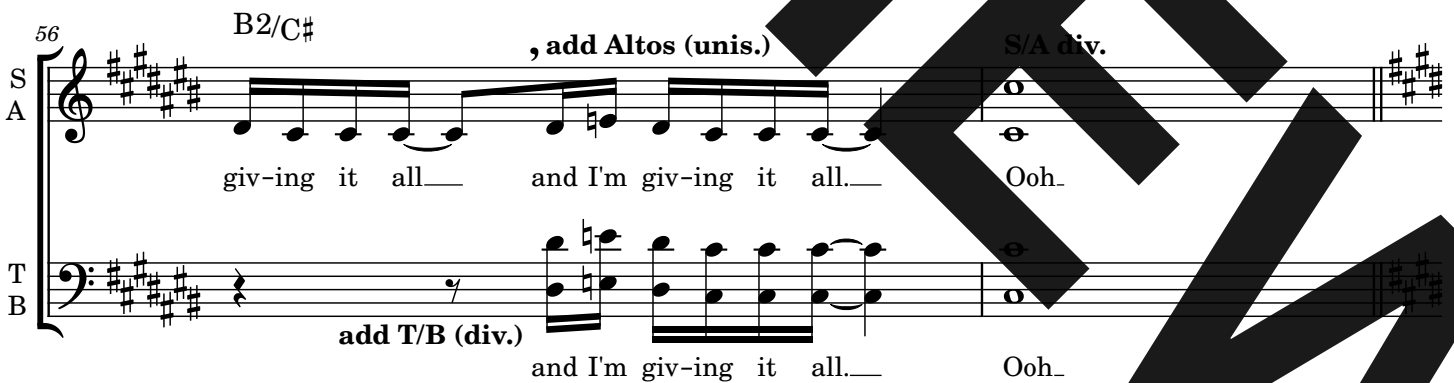
Peo-ple, do you hear me? So much to do in one life-time. Not a man for com-pro-mise. and

54 F#2/C# G#2/C# A2/C# **Altos only** **Sopranos only!**



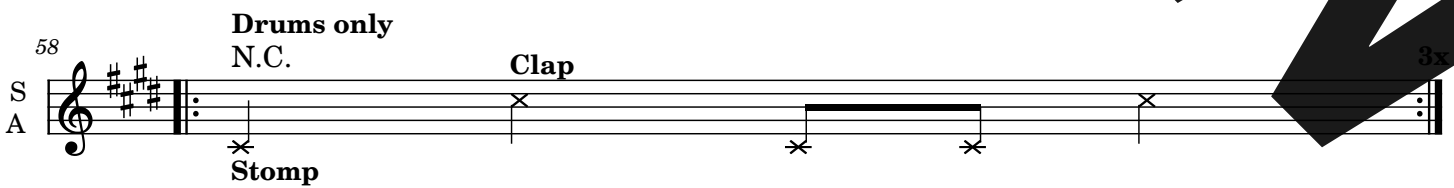
So I'm liv-ing it all, and I'm where's and why's. and liv-in' lies.. Yes, I'm liv-ing it all.

56 B2/C# **, add Altos (unis.)** **S/A div.**



giv-ing it all and I'm giv-ing it all. Ooh.

58 **Drums only** N.C. **Clap**



Stomp 3x